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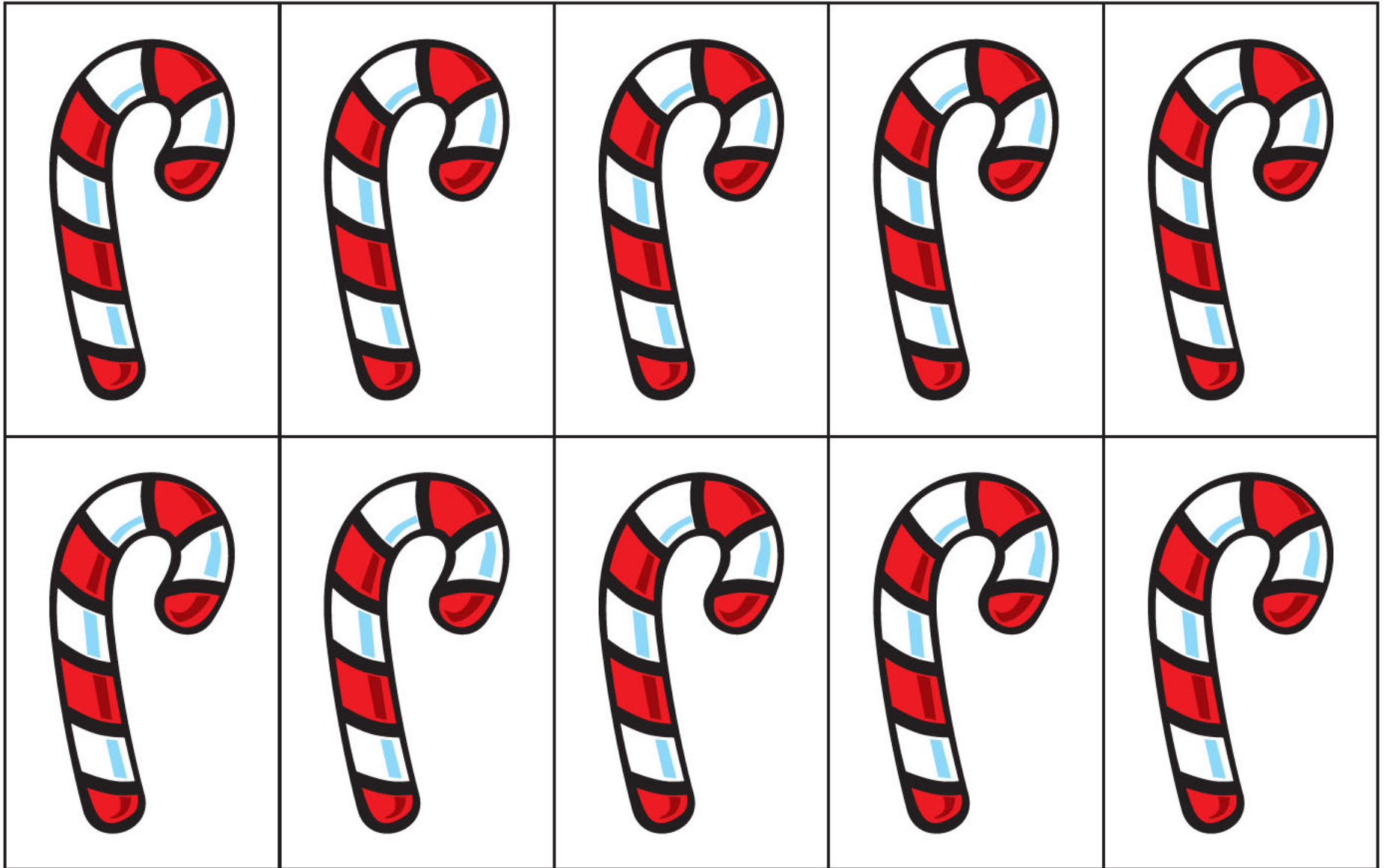
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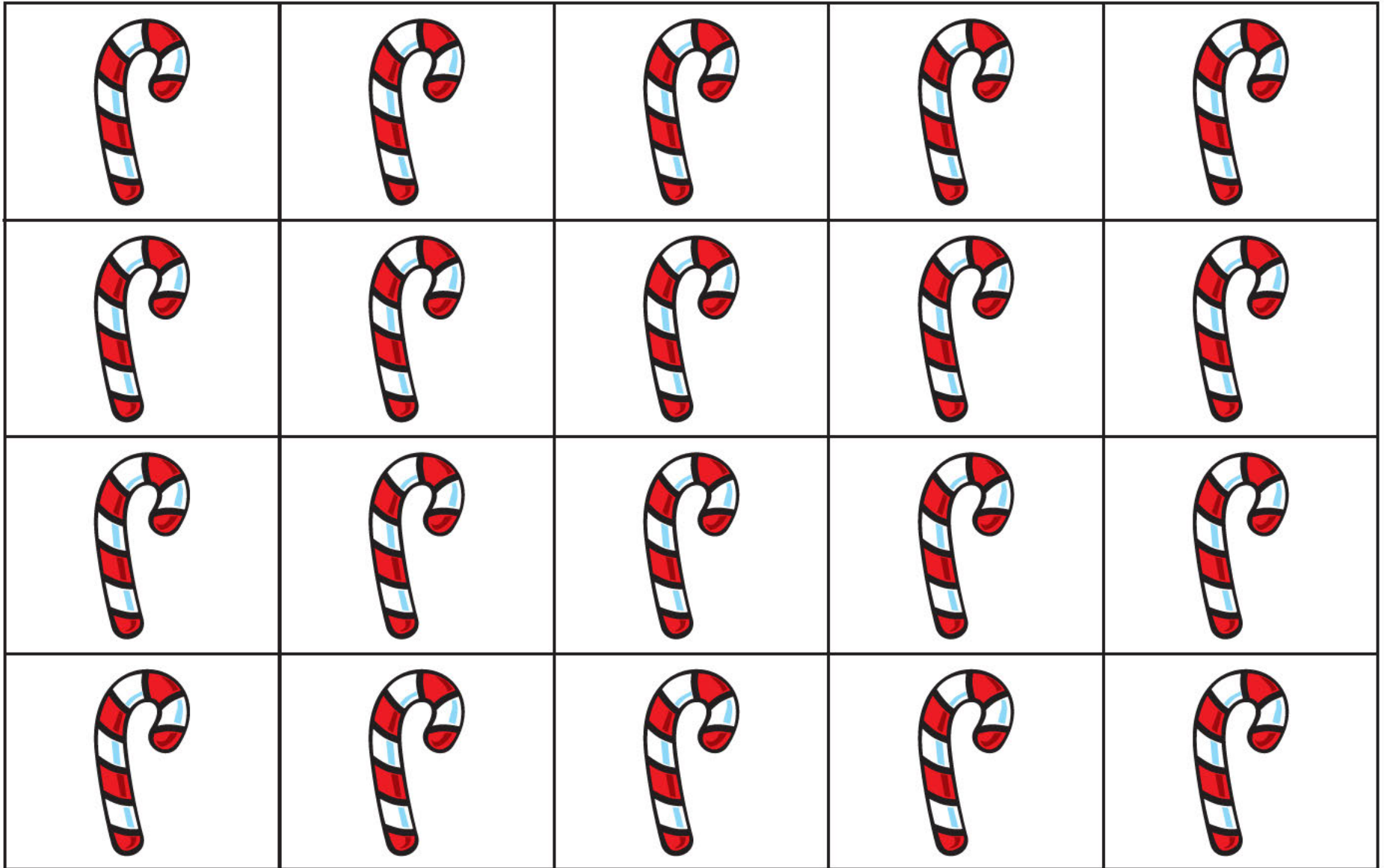
Candy Cane Grid Game v.1

Materials: dice and 10 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



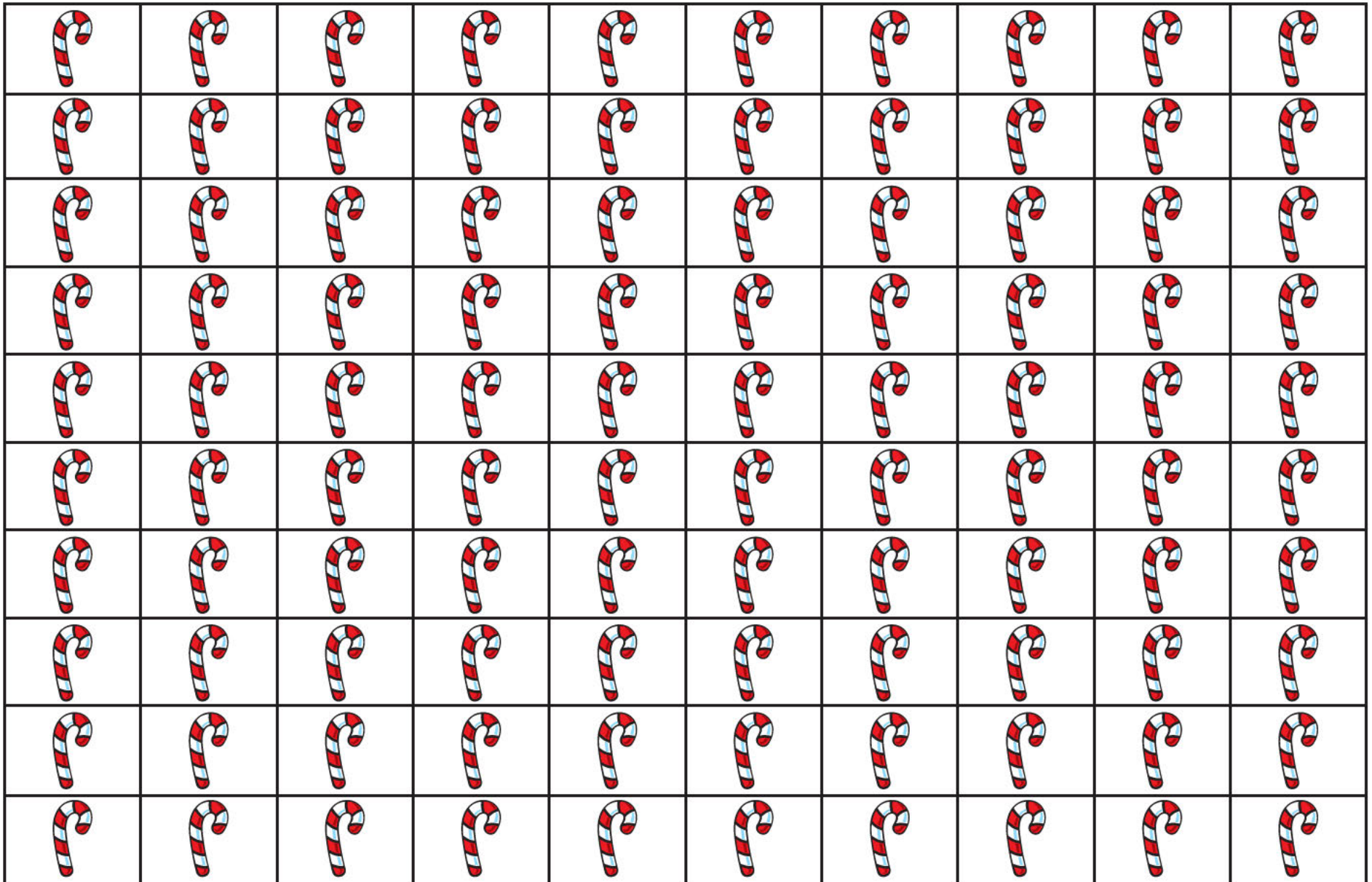
Candy Cane Grid Game v.2

Materials: dice and 20 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



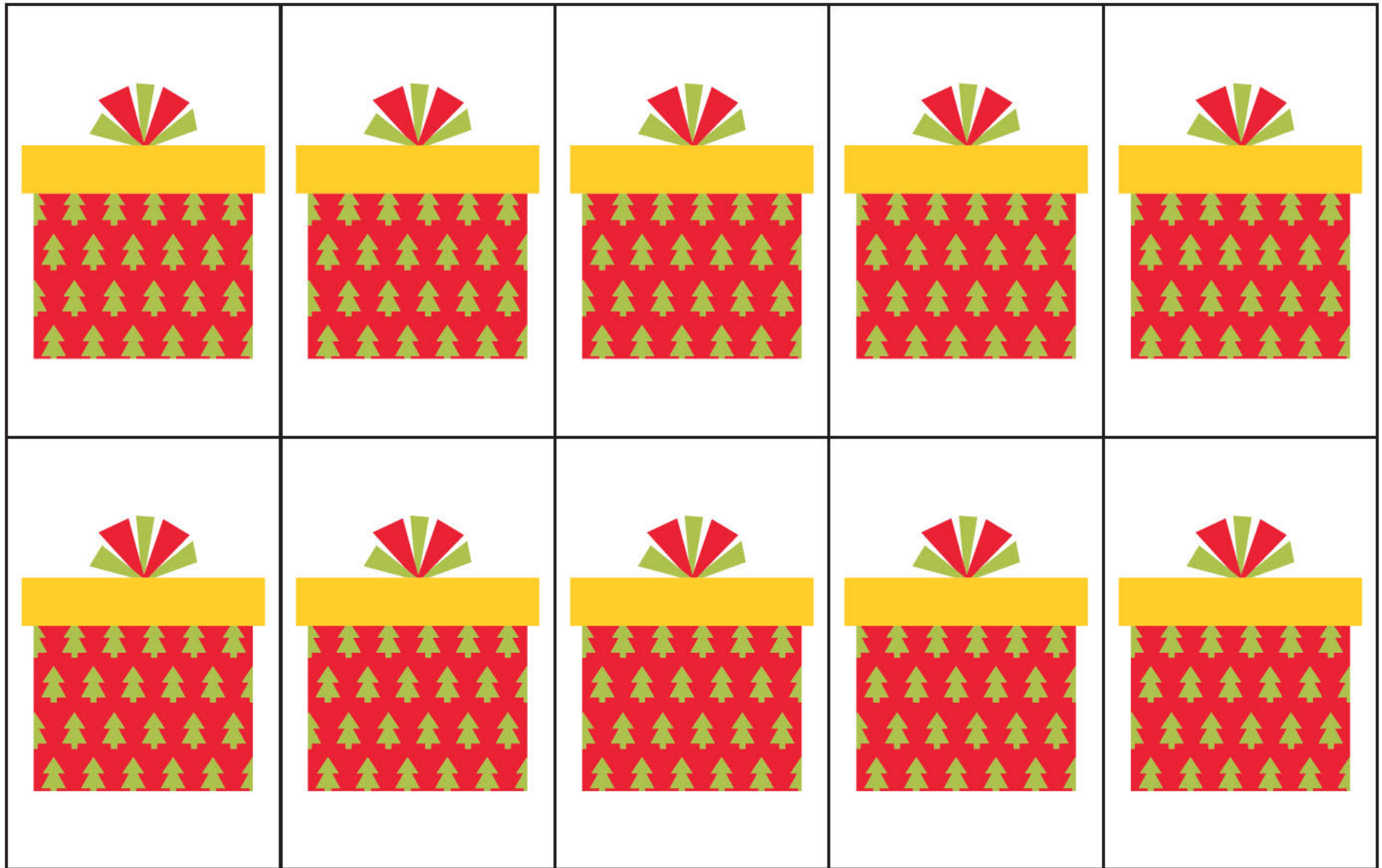
Candy Cane Grid Game v.3

Materials: dice and 100 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



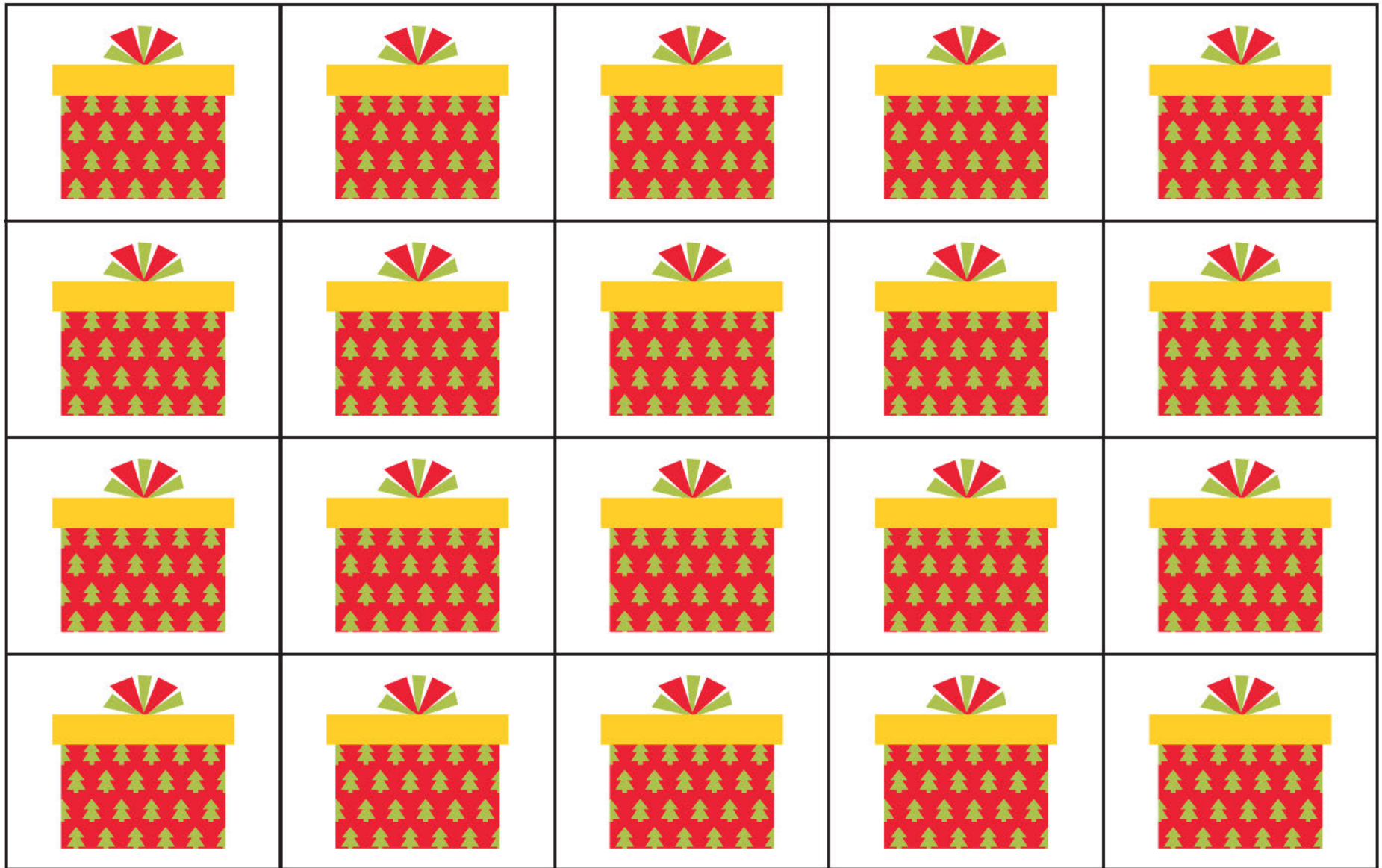
Christmas Present Grid Game v.1

Materials: dice and 10 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



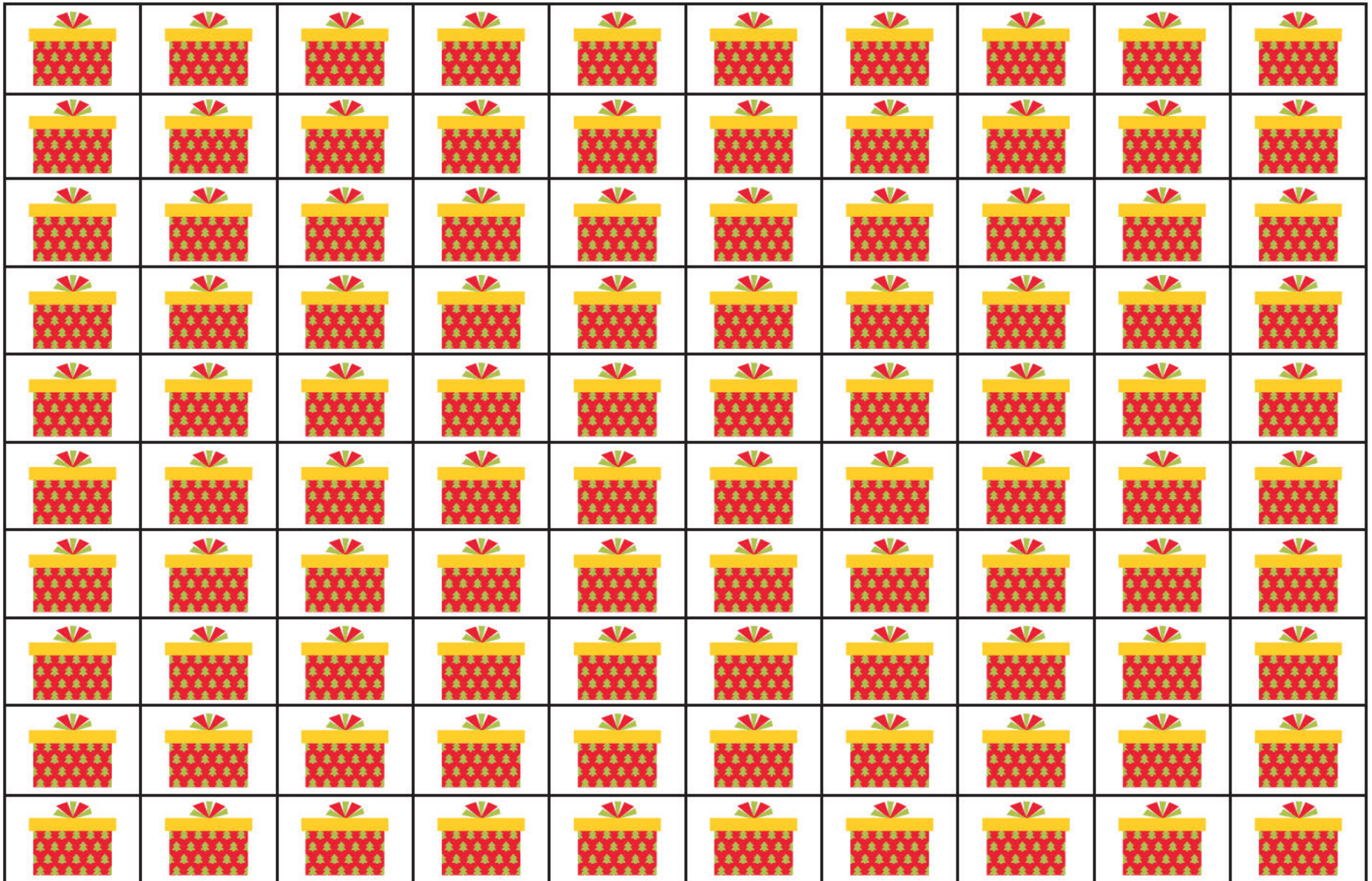
Christmas Present Grid Game v.2

Materials: dice and 20 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



Christmas Present Grid Game v.3

Materials: dice and 100 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



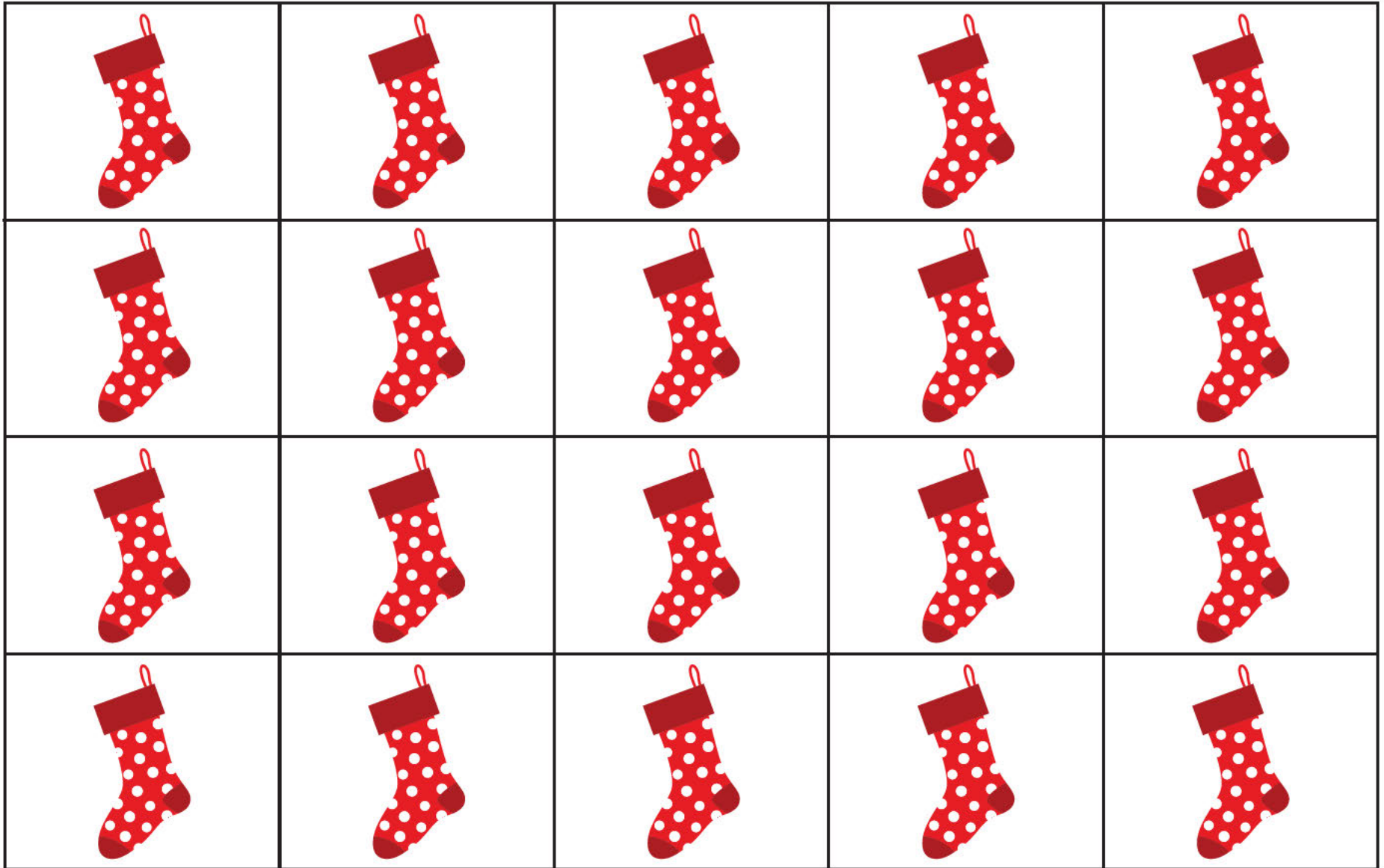
Christmas Stocking Grid Game v.1

Materials: dice and 10 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



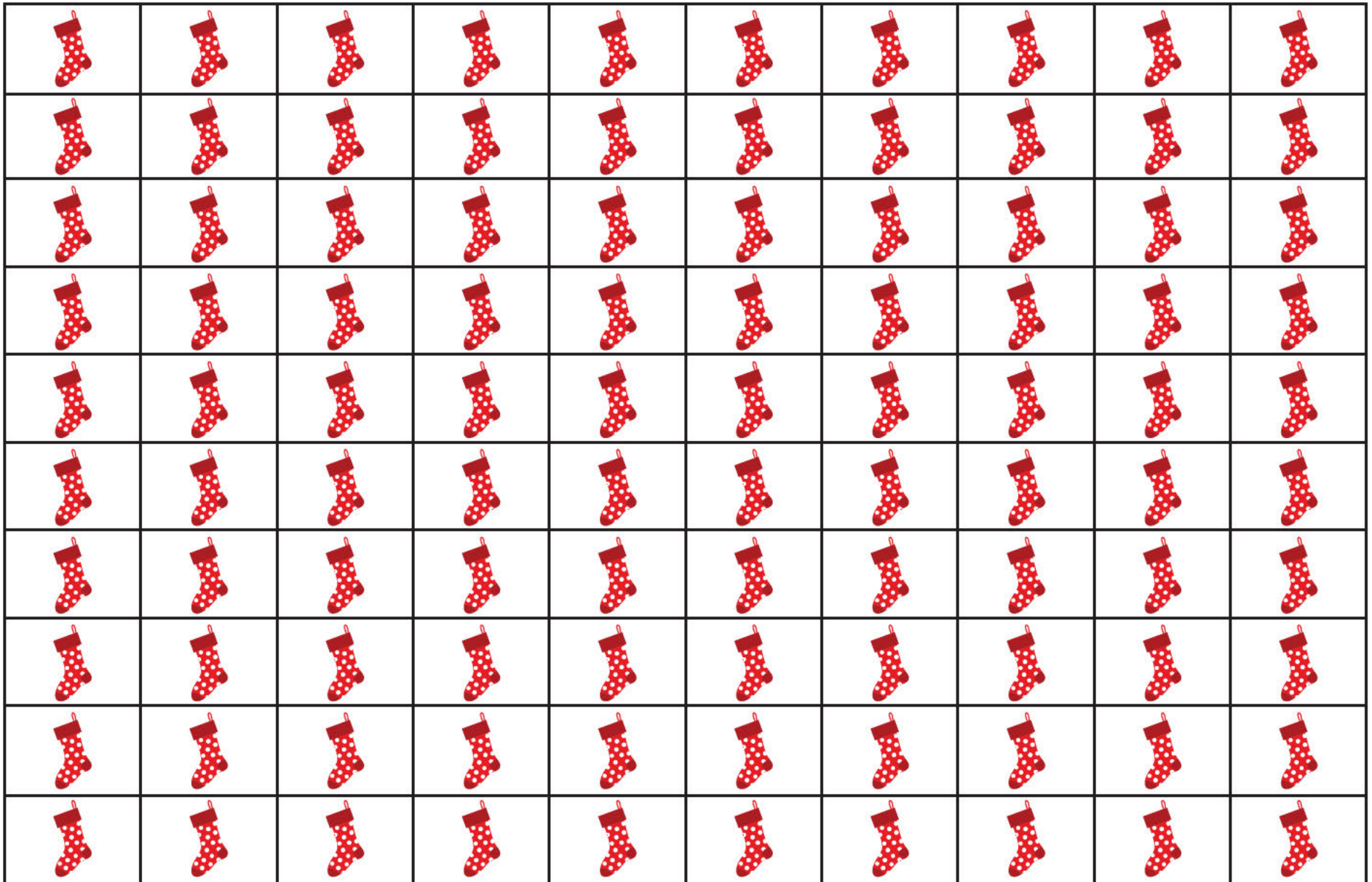
Christmas Stocking Grid Game v.2

Materials: dice and 20 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



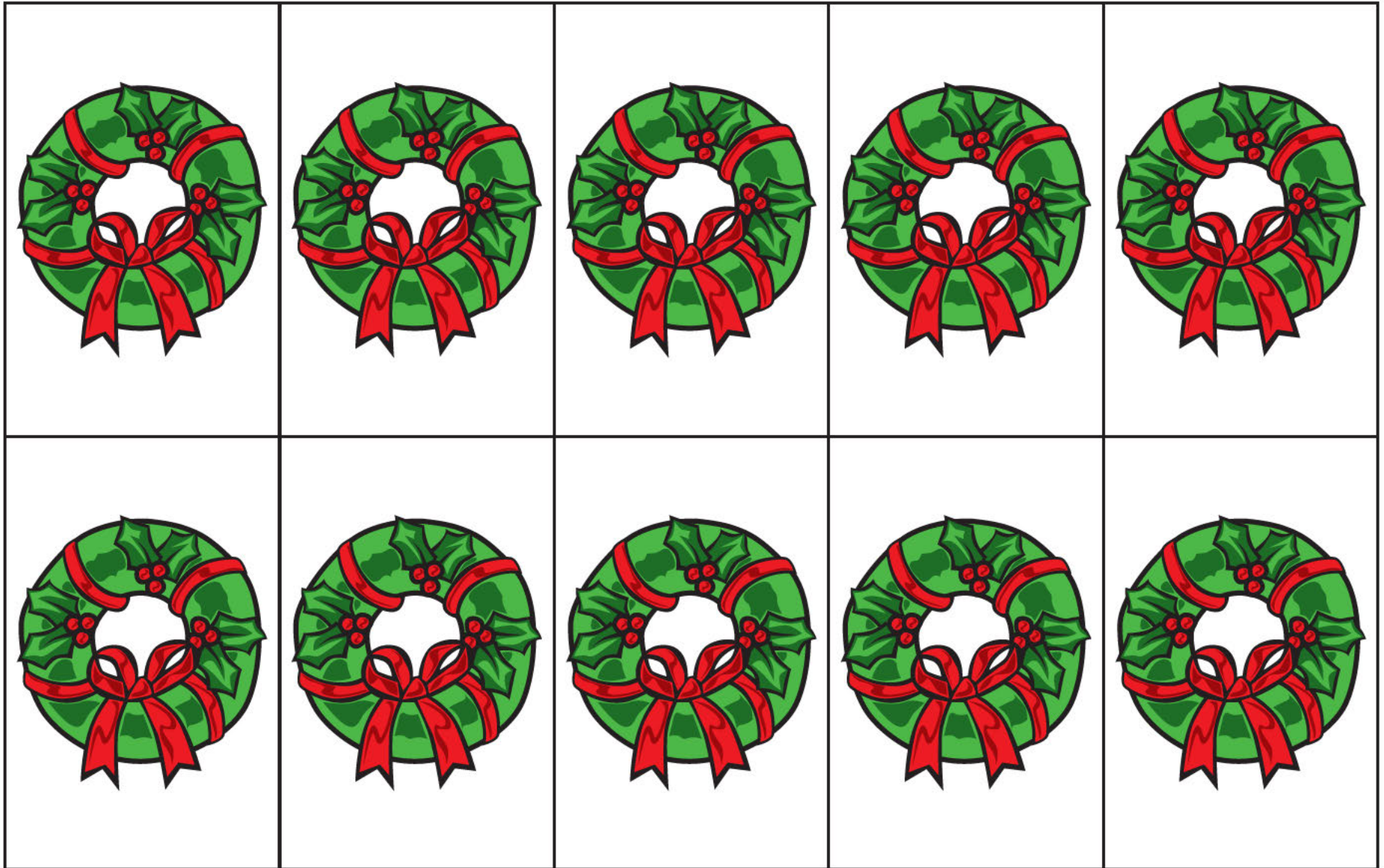
Christmas Stocking Grid Game v.3

Materials: dice and 100 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



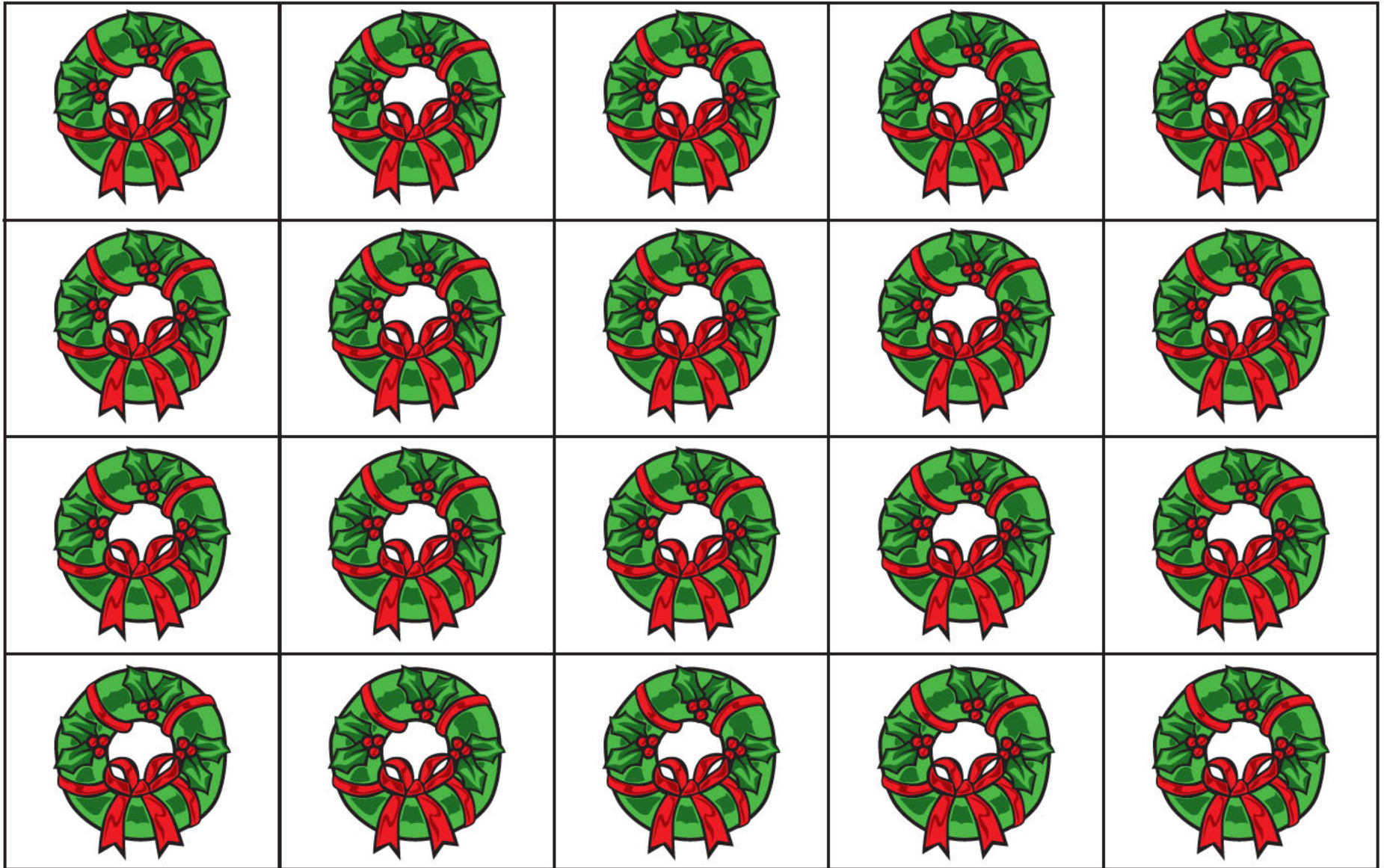
Christmas Wreath Grid Game v.1

Materials: dice and 10 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



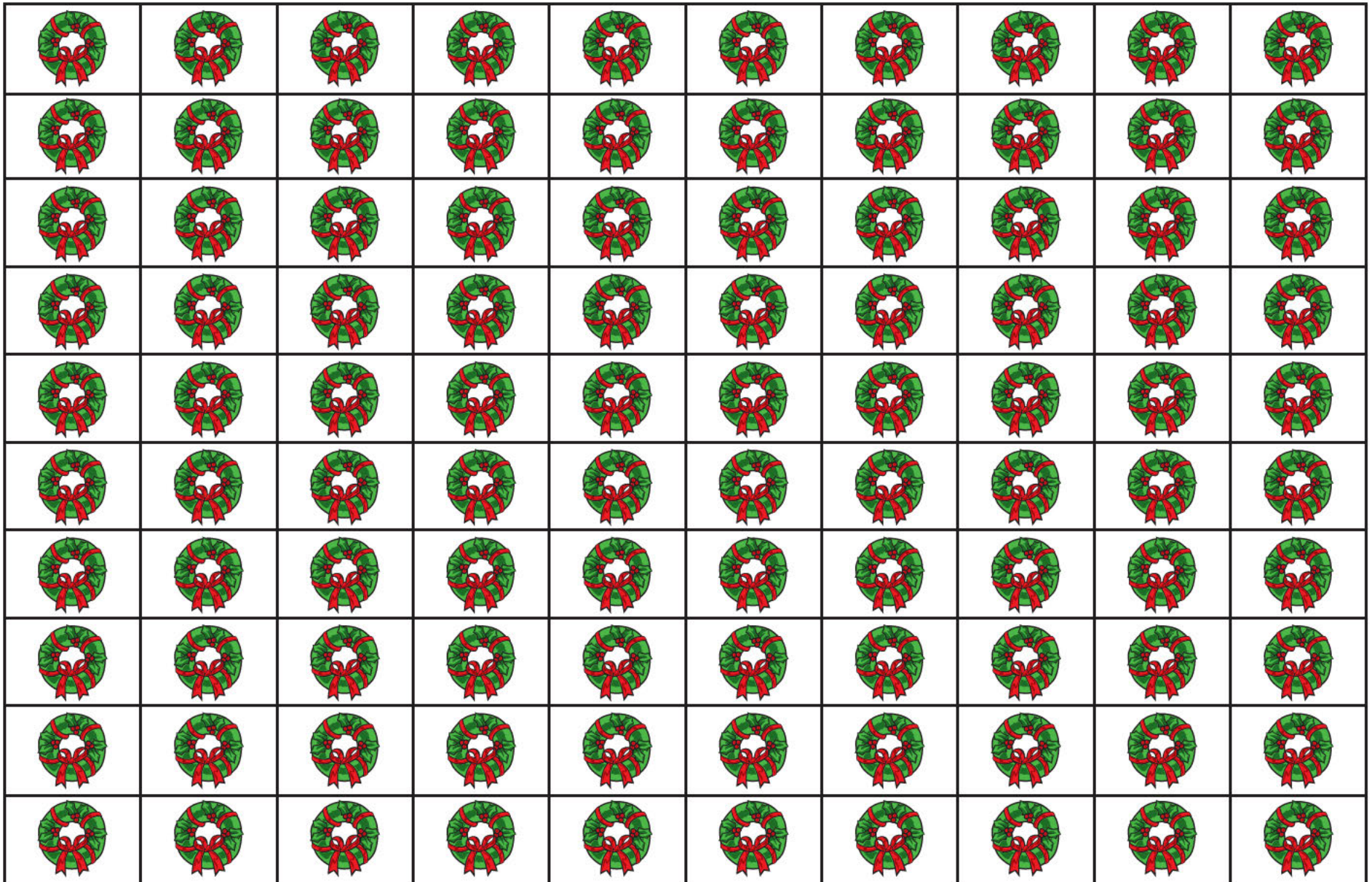
Christmas Wreath Grid Game v.2

Materials: dice and 20 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



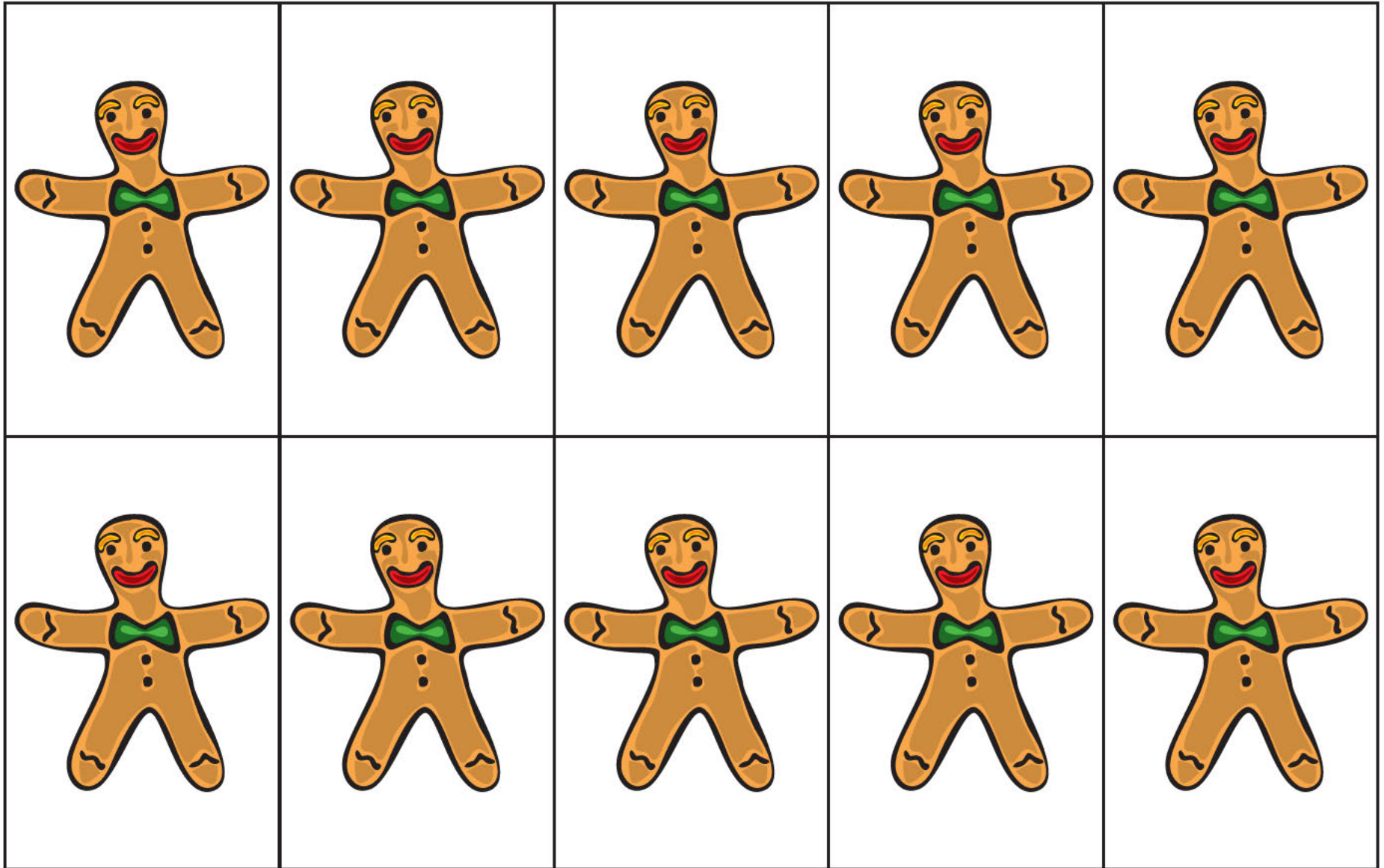
Christmas Wreath Grid Game v.3

Materials: dice and 100 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



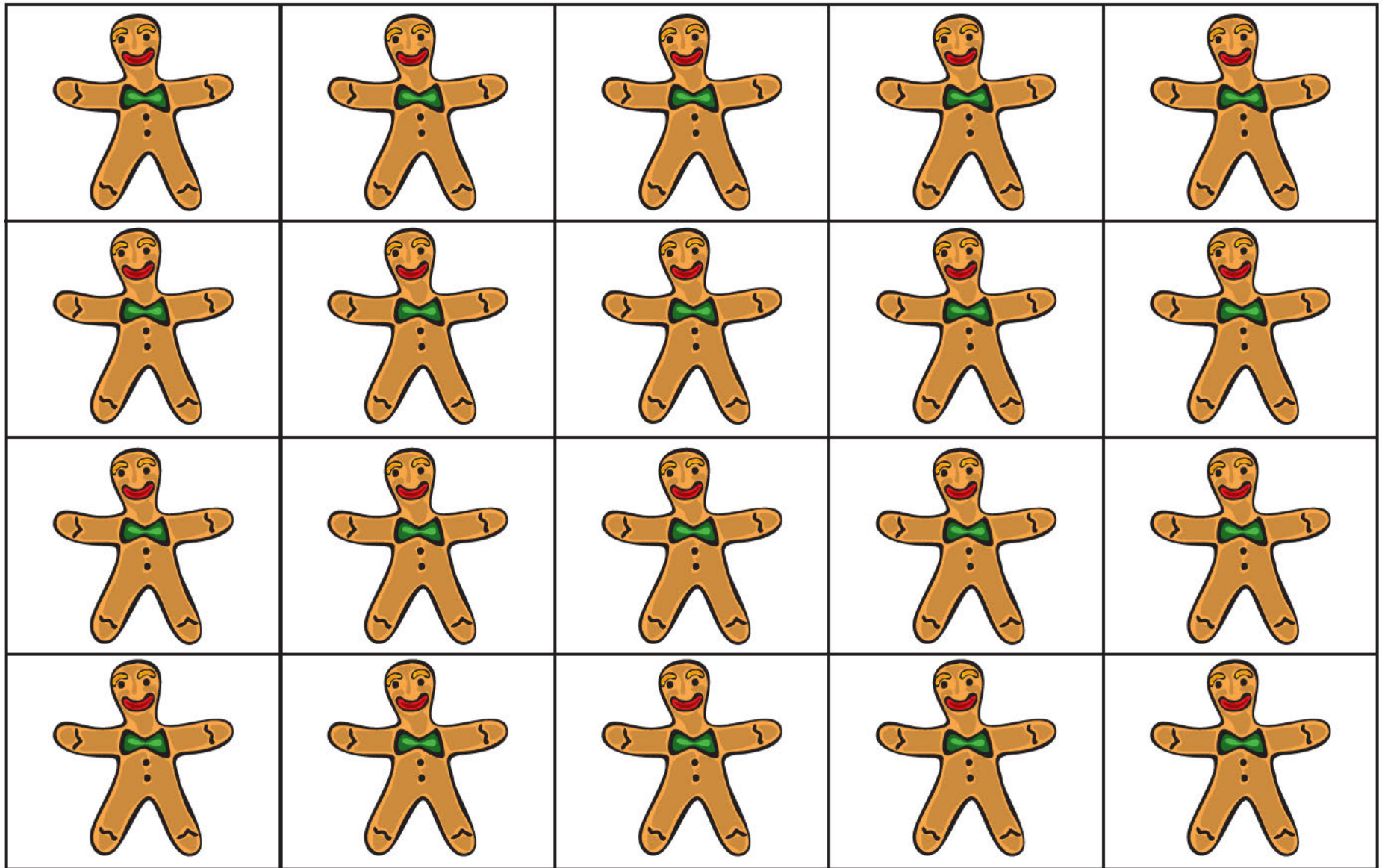
Gingerbread Man Grid Game v.1

Materials: dice and 10 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



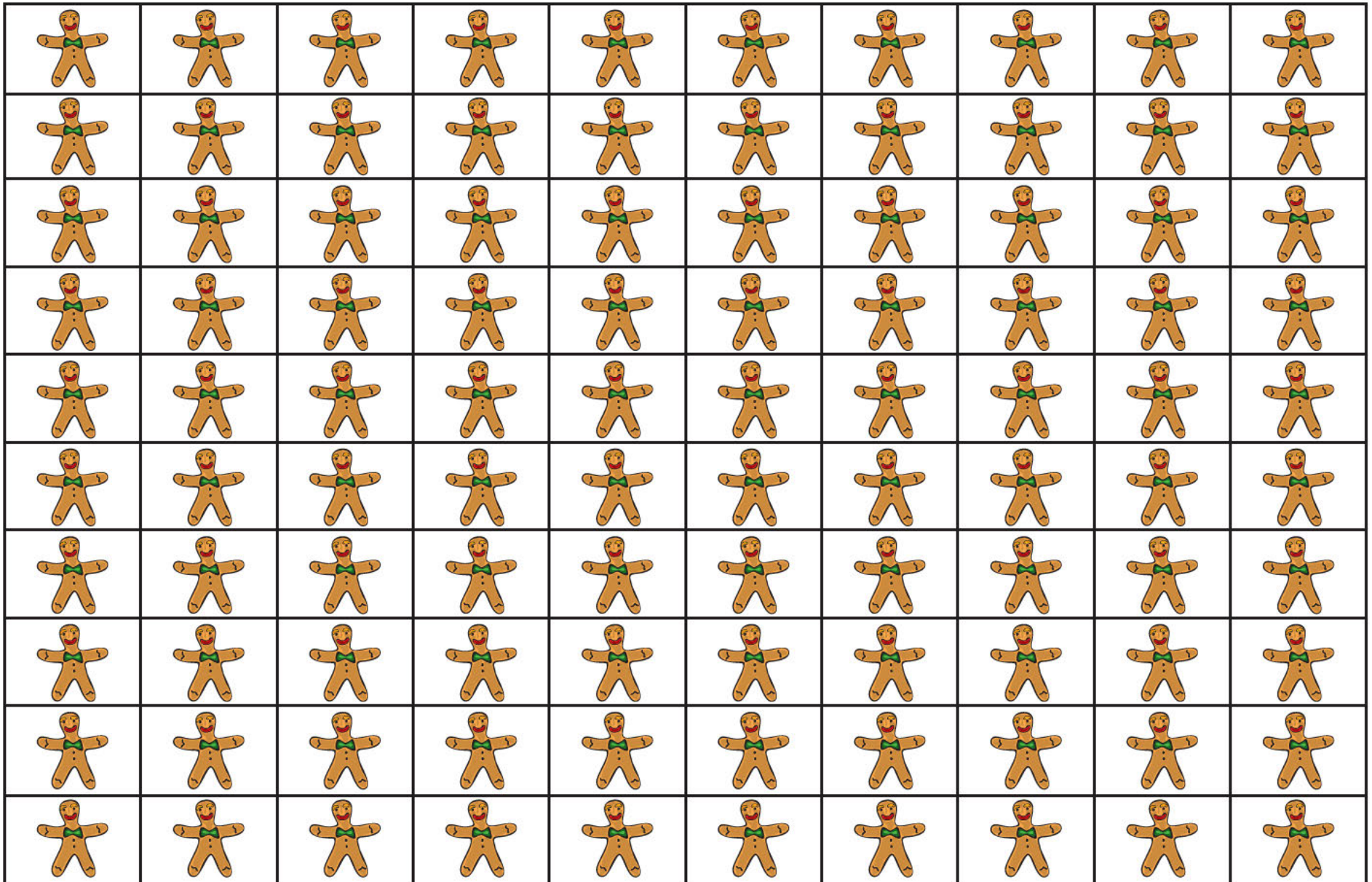
Gingerbread Man Grid Game v.2

Materials: dice and 20 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



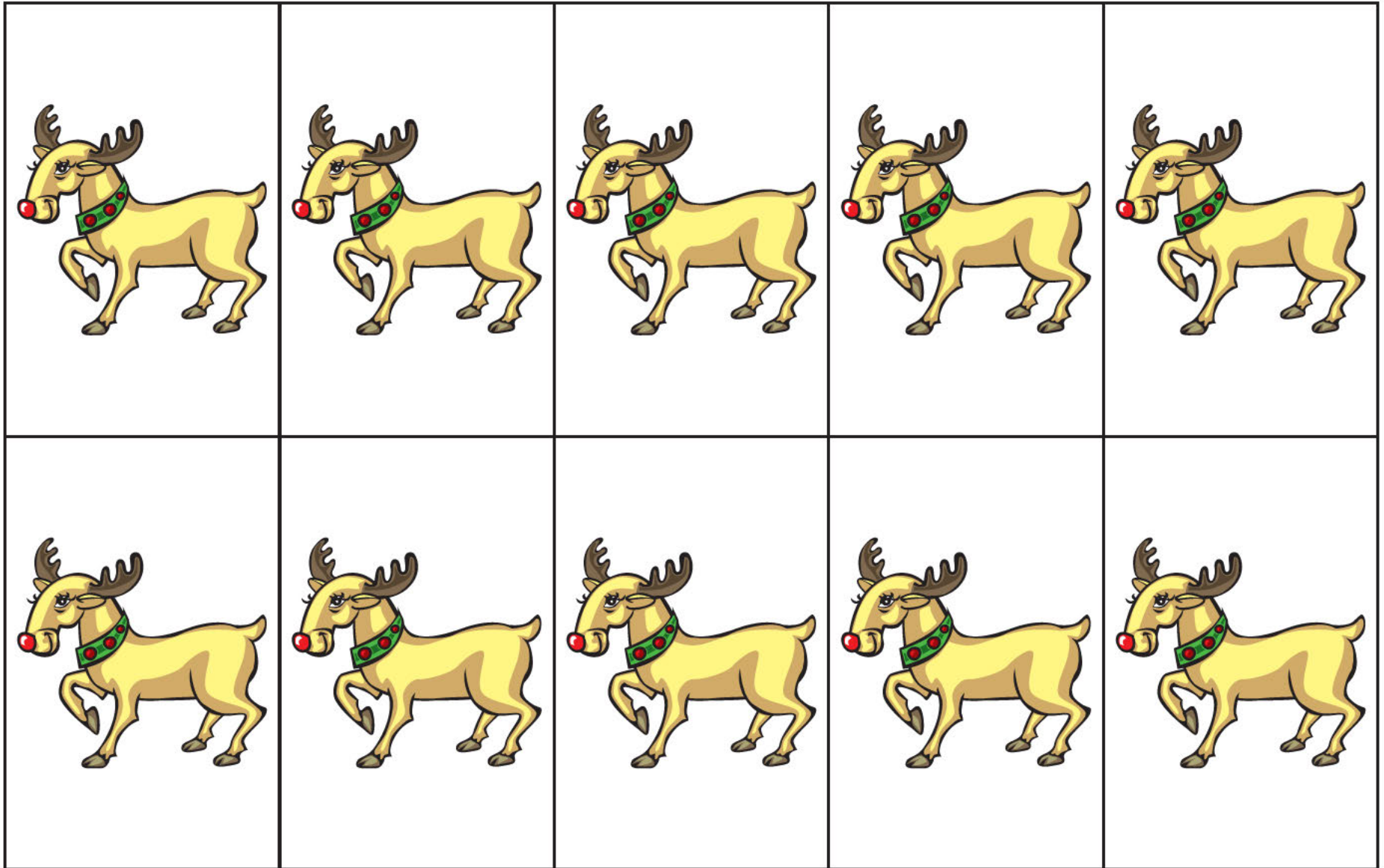
Gingerbread Man Grid Game v.3

Materials: dice and 100 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



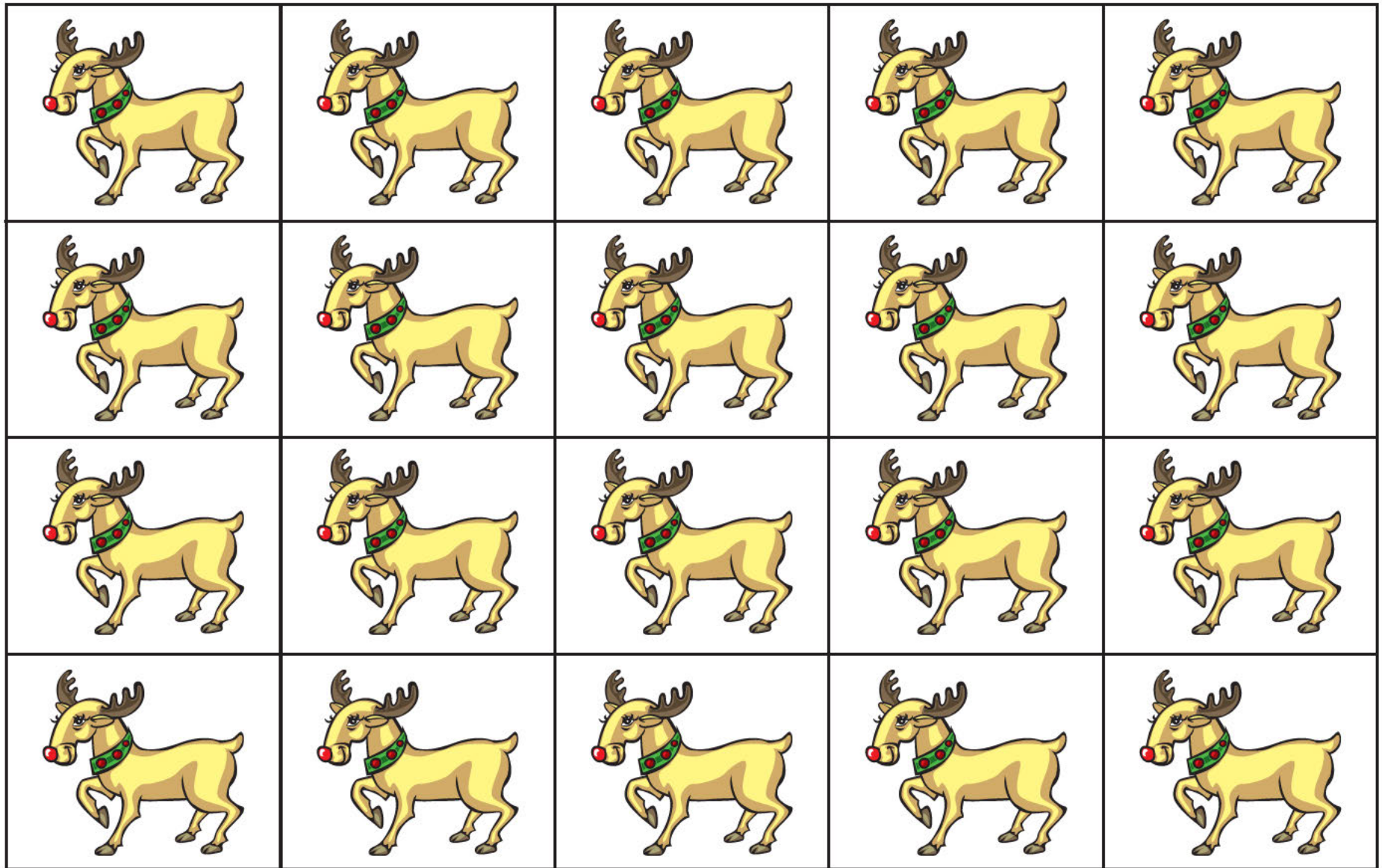
Reindeer Grid Game v.1

Materials: dice and 10 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



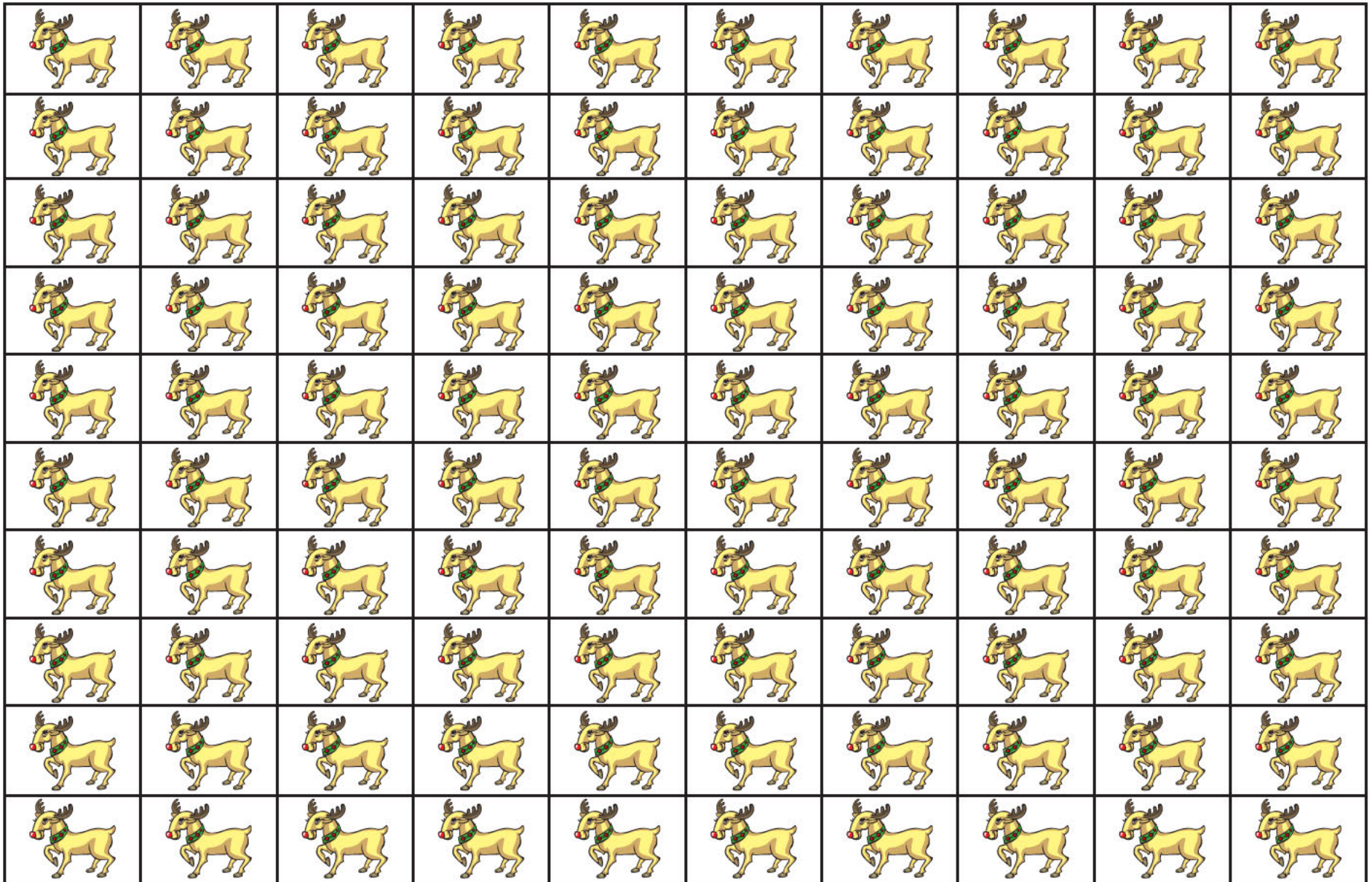
Reindeer Grid Game v.2

Materials: dice and 20 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



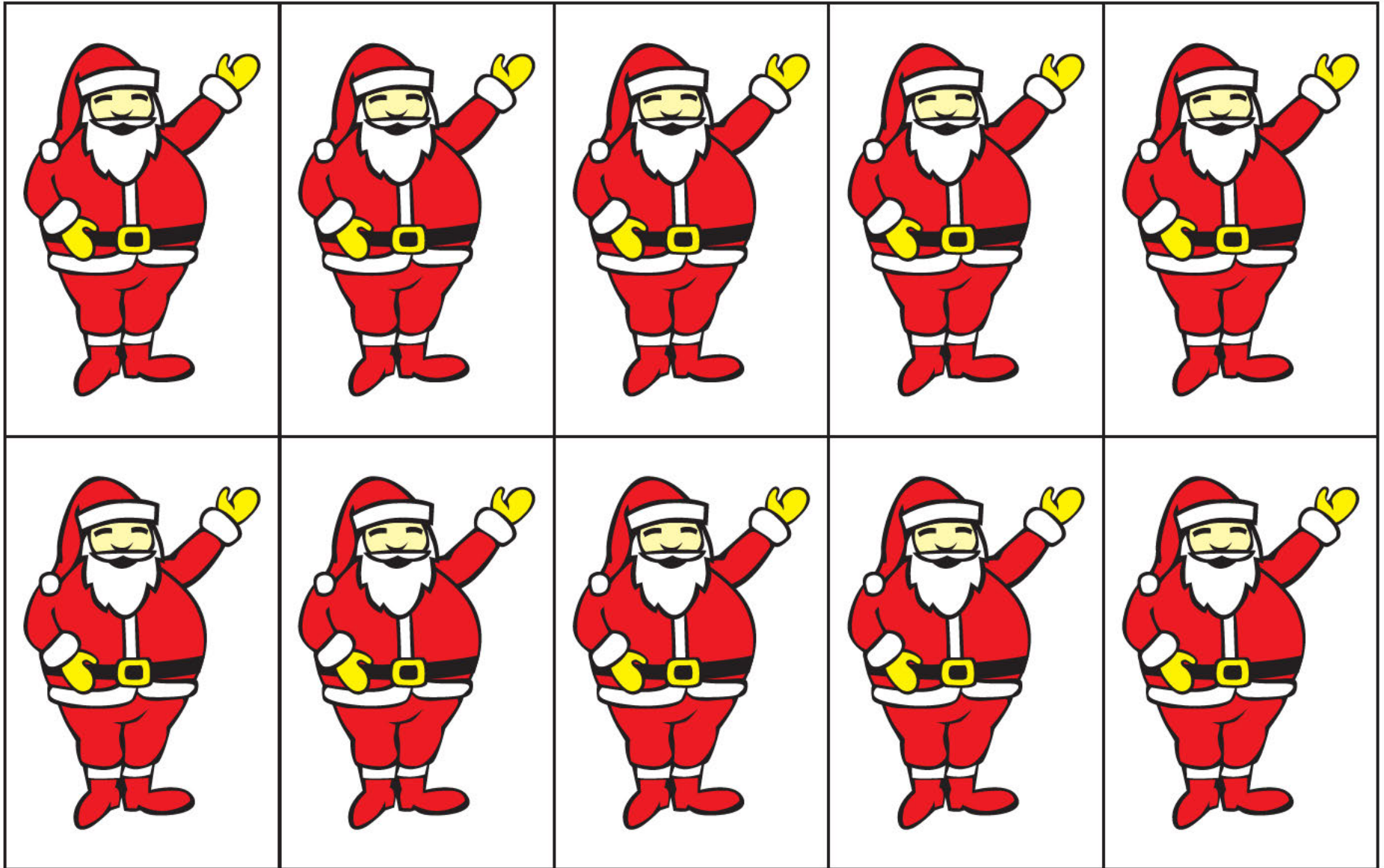
Reindeer Grid Game v.3

Materials: dice and 100 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



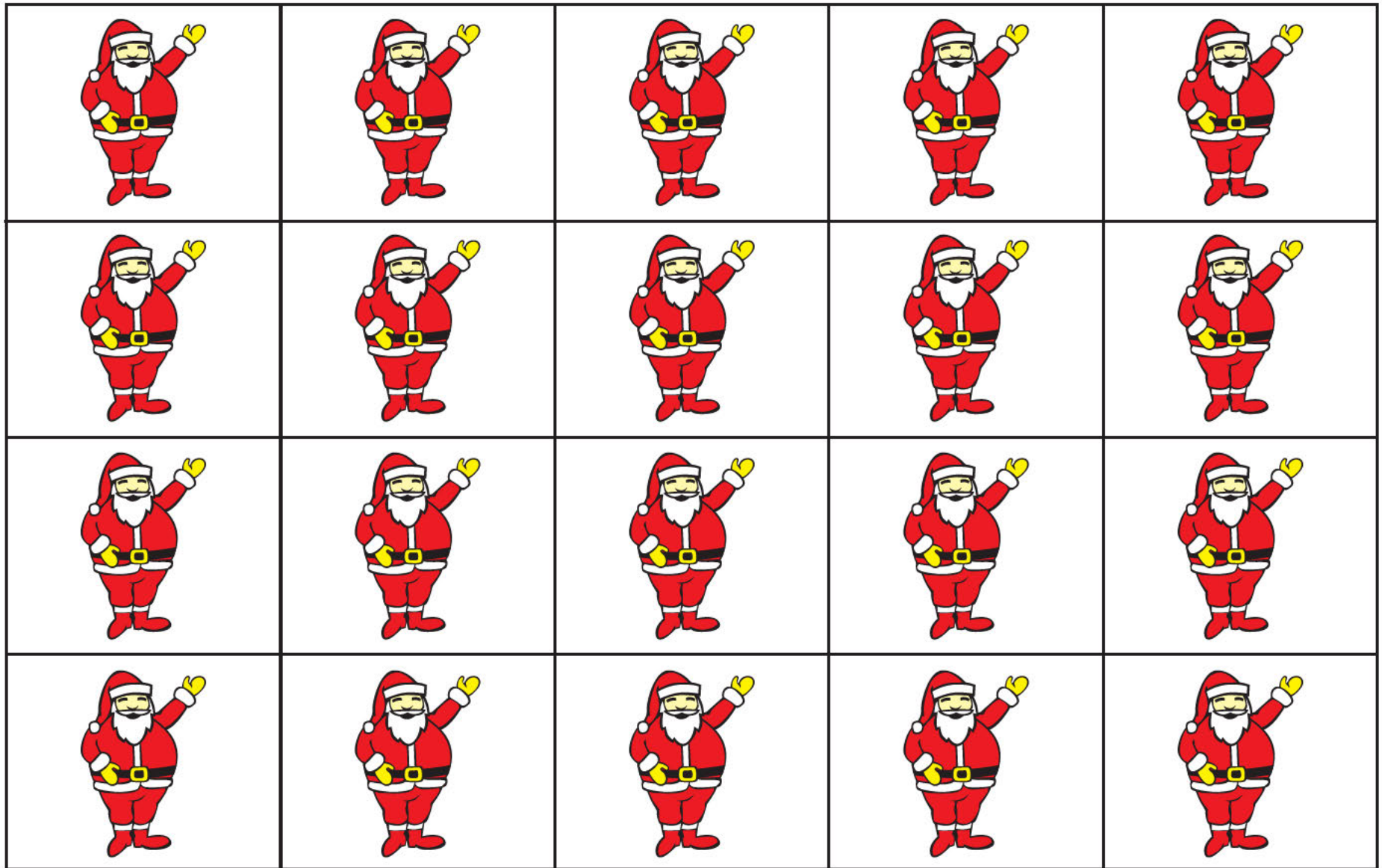
Santa Grid Game v.1

Materials: dice and 10 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



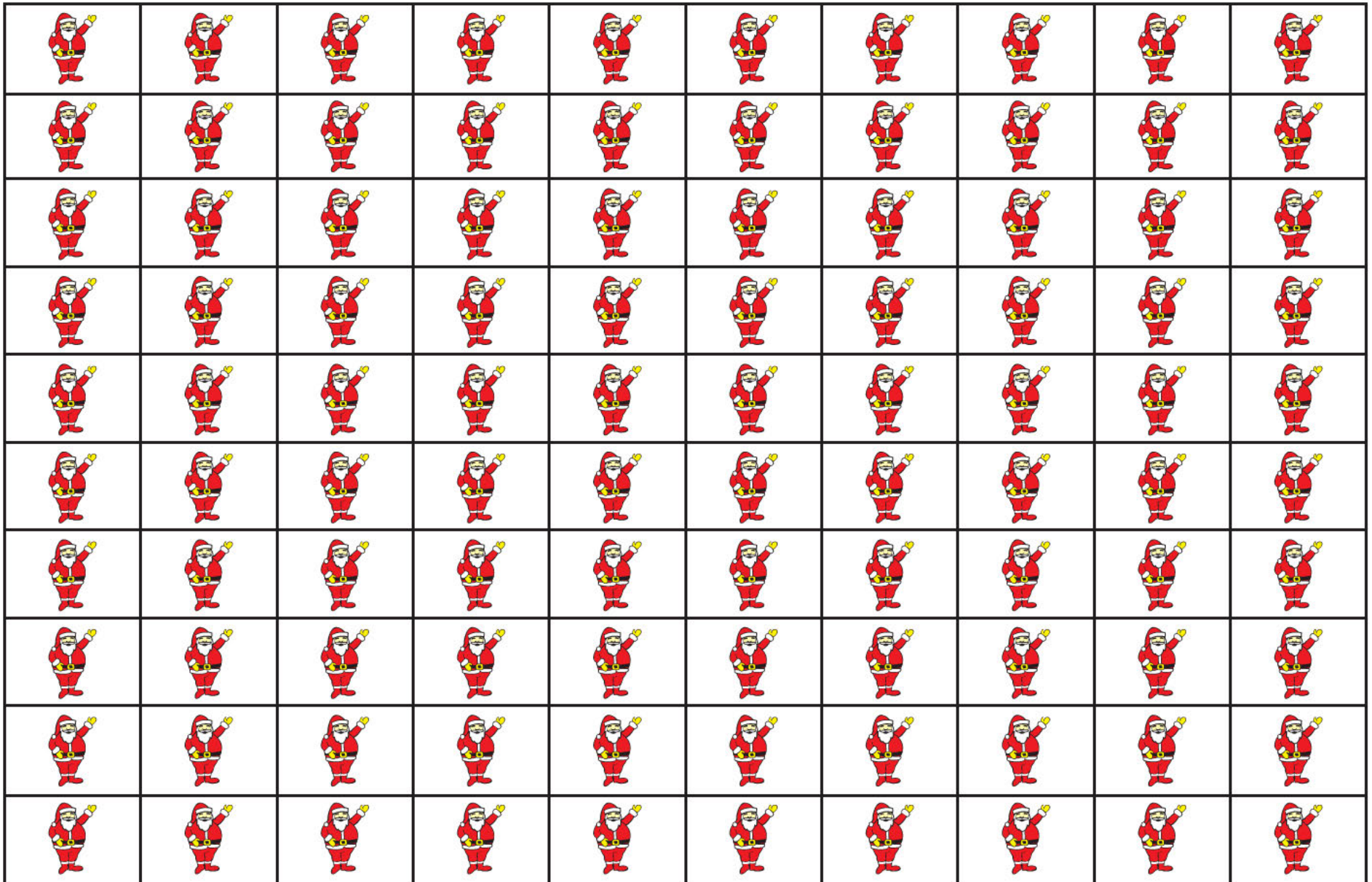
Santa Grid Game v.2

Materials: dice and 20 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



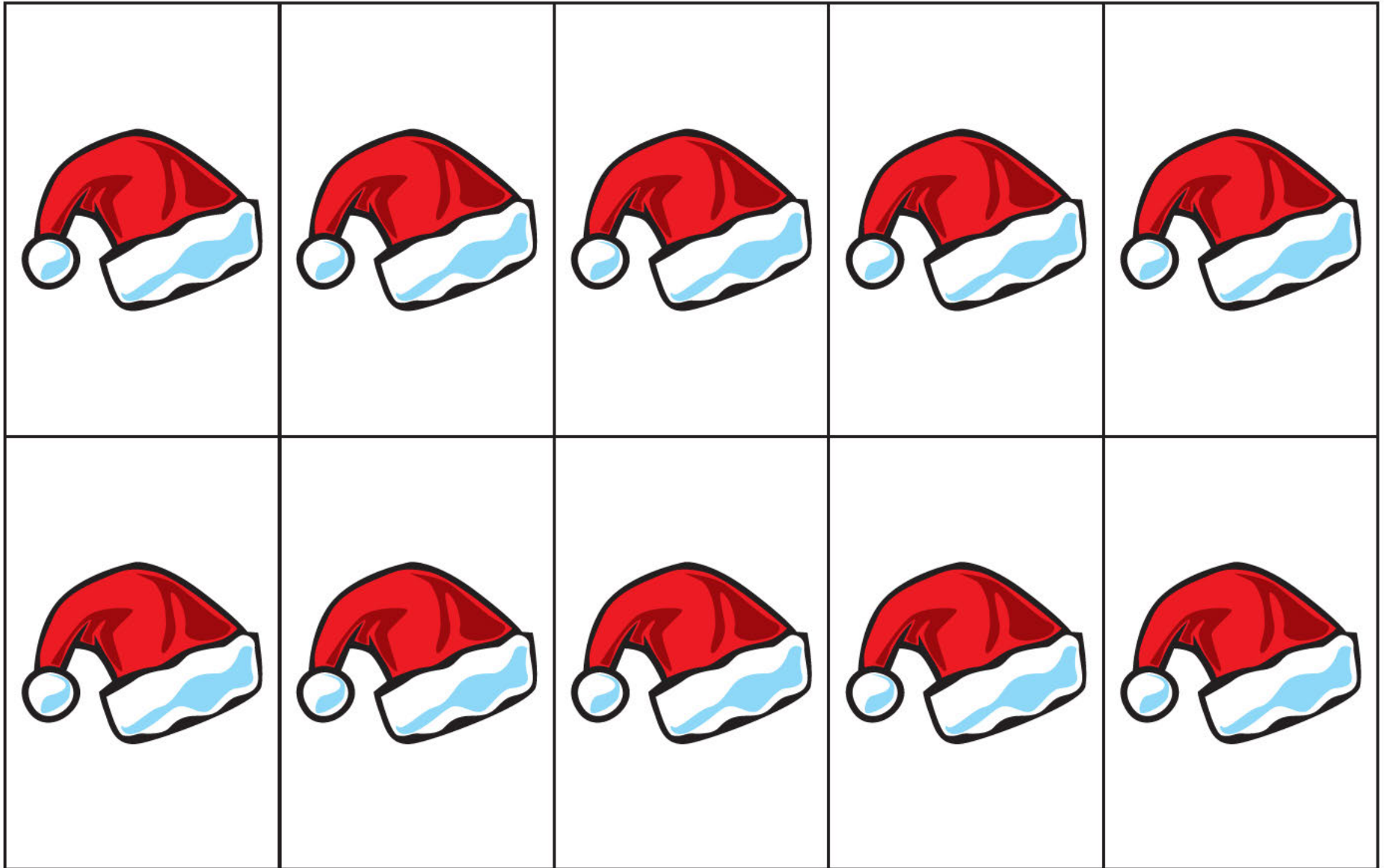
Santa Grid Game v.3

Materials: dice and 100 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



Santa's Hat Grid Game v.1

Materials: dice and 10 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



Santa's Hat Grid Game v.2

Materials: dice and 20 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.



Santa's Hat Grid Game v.3

Materials: dice and 100 small objects to use as place markers (e.g., rocks, pennies, buttons). Directions: Have your child roll the dice and count out one place marker for each dot on the dice. Place each marker over one picture in the grid. Continue until all squares are filled.

