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DIRECTIONS

Set up:

Print and cut out the 10 calling cards on the next two pages. For best results, laminate after printing or print on heavy cardstock. Cut the 10 cards apart.

There are ten playing cards. Print as many of the playing cards as you need, but at least one per person who will play. For best results, laminate after printing or print on heavy cardstock.

Gather 9 small objects for each person who is playing to use as place markers. Items such as buttons, coins, small rocks, etc. will work well.

Playing:

Distribute a playing card to each player along with 9 small objects.

Place the 10 calling cards face down in a pile. Designate one person to be the "caller." The caller should select one calling card from the pile and announce what the image is to the other players. Any player who has that image on their playing card should mark it by covering it with a small object.

To win, someone must get "Bingo" by filling in a row, column, or complete card, depending on how you wish to play.

Continue calling images until someone gets "Bingo!"























